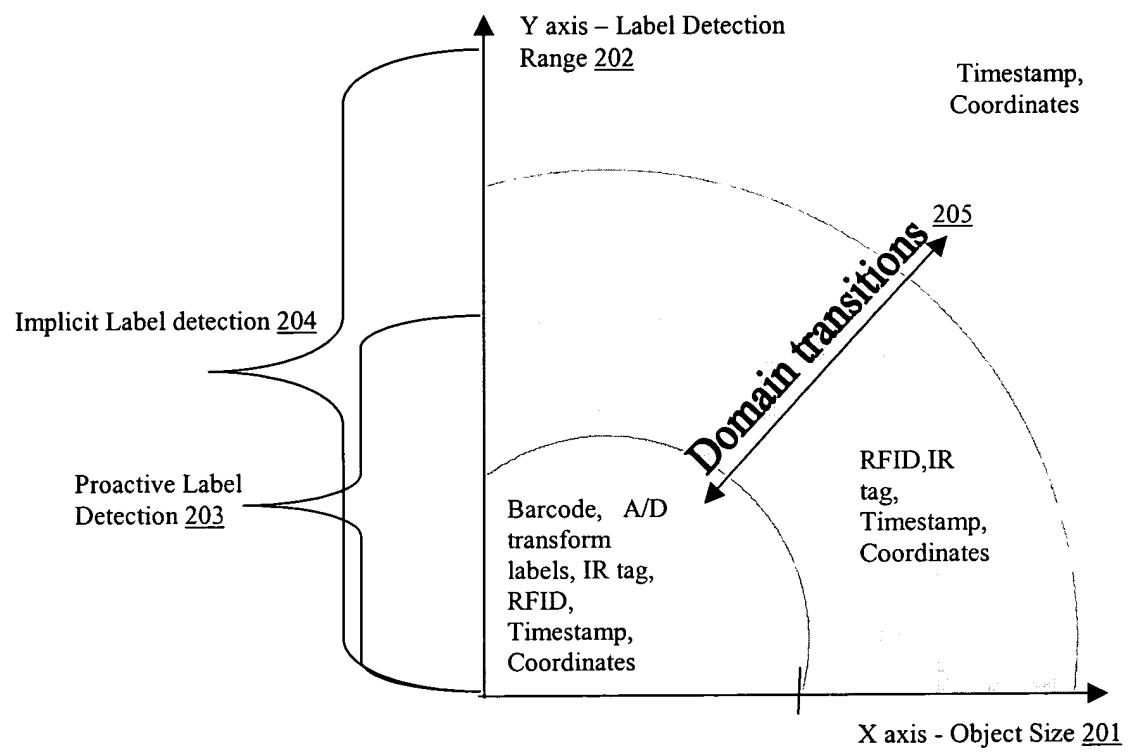
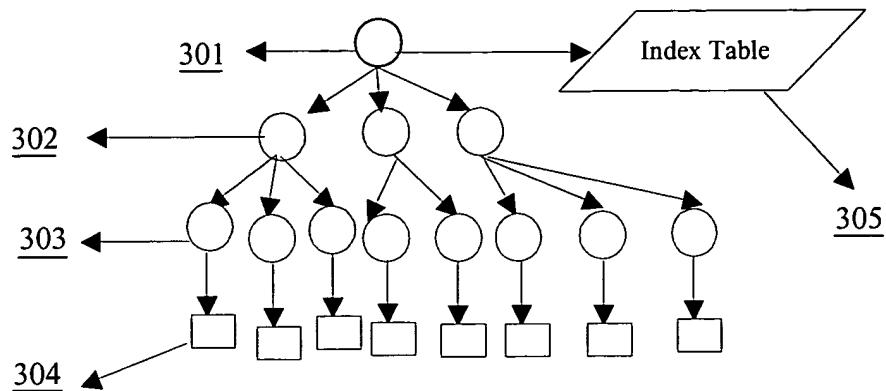


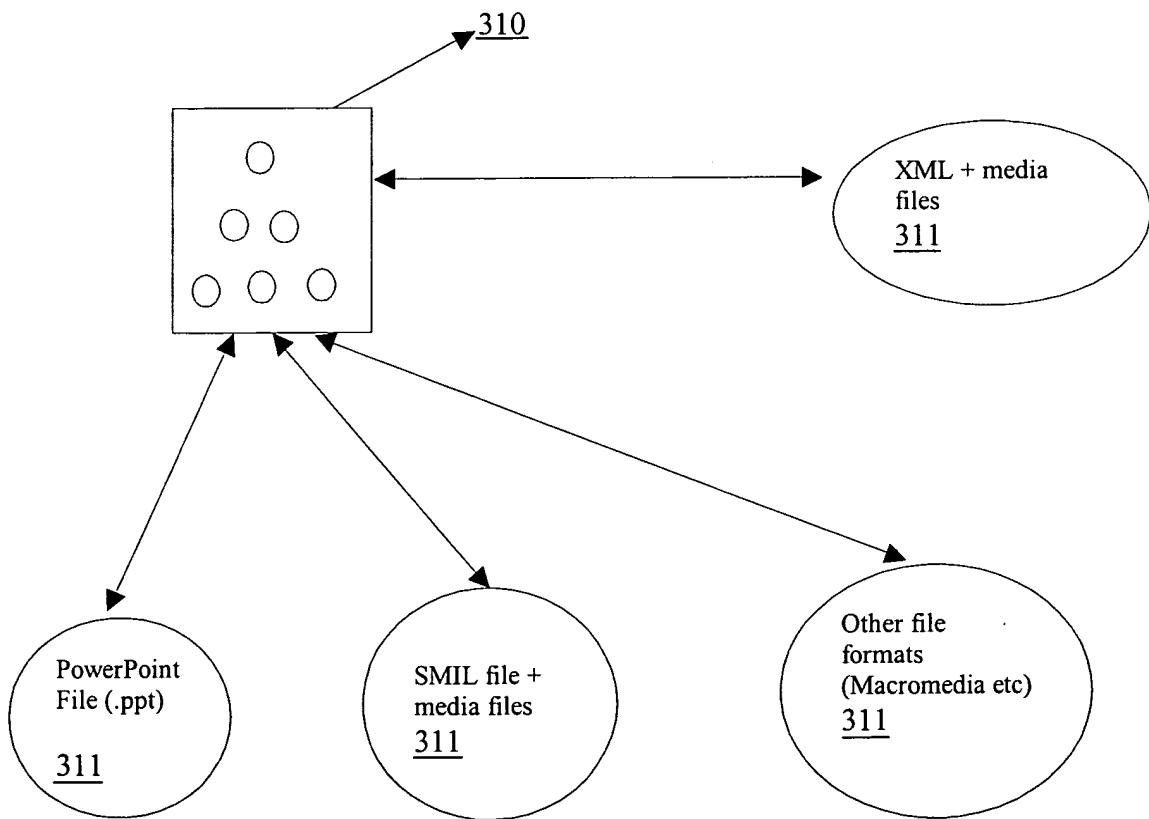
FIG. 1



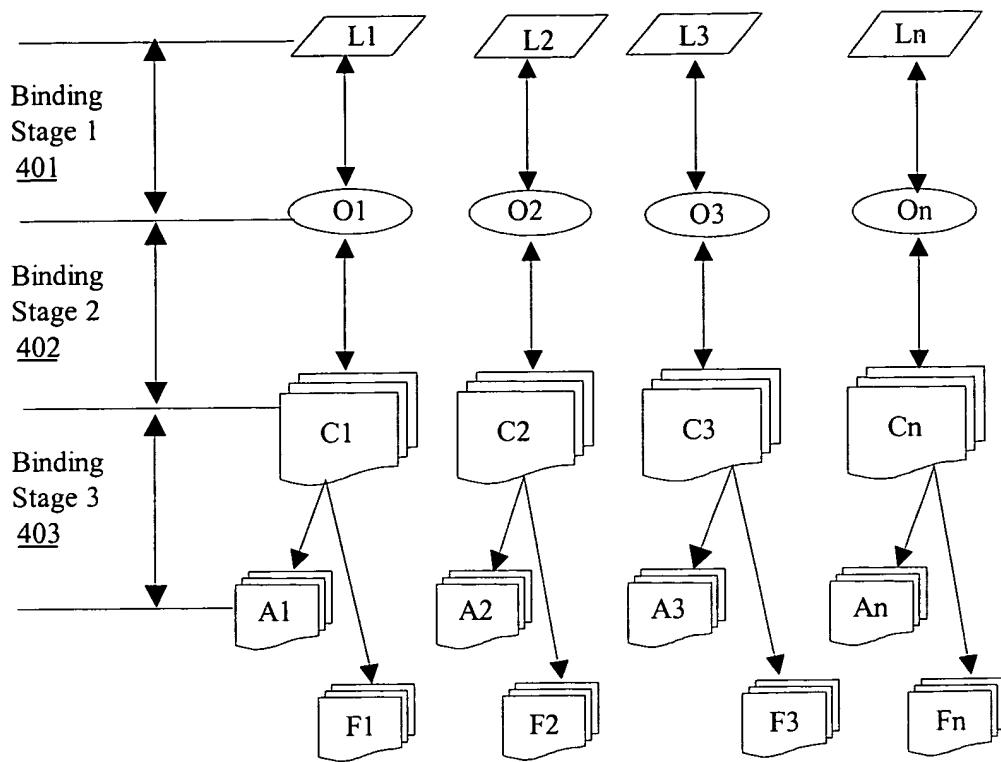
**FIG. 2**



**FIG. 3a**



**FIG. 3b**



L1-Ln - Labels

O1-On - Objects

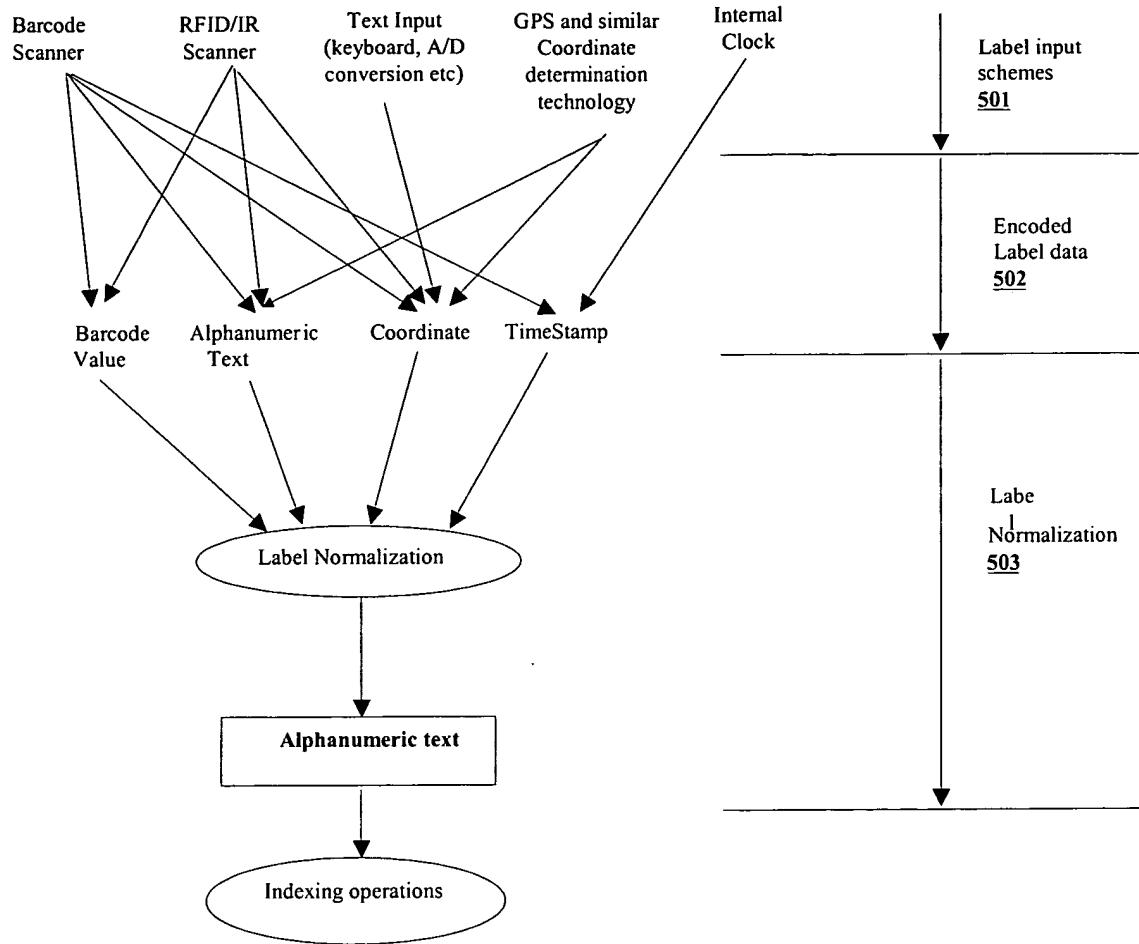
C1-Cn - Multilingual authored content

A1-An - Annotation done by user

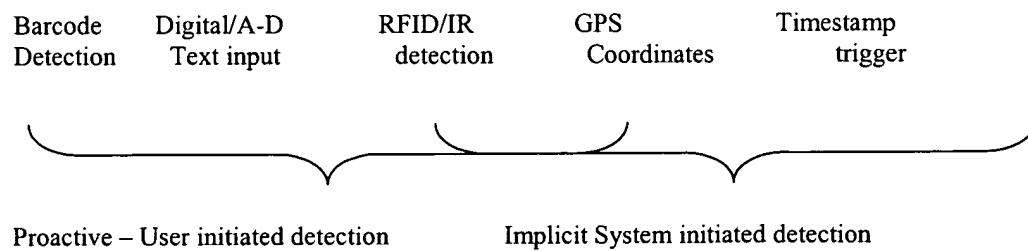
F1-Fn - Feedback provided by user

Binding stage	Object Specific Label (e.g. UPC code)		Custom Labeling	
	Labeling/authoring using preferred embodiment	Labeling/authoring without using preferred embodiment	Labeling/authoring using preferred embodiment	Labeling/authoring without using preferred embodiment
Stage 1, Label ↔ Object binding	correspondence already in place	correspondence already in place	Any order – correspondence preserved by system	Specific labeling – correspondence preserved by user
Stage 2, Object ↔ Content	Any order – correspondence preserved by system	Specific authoring – correspondence preserved by user	Any order – correspondence preserved by system	Specific authoring – correspondence preserved by user
Stage 3, Content ↔ Annotation Content ↔ Feedback	Any order – correspondence preserved by system	Specific authoring – correspondence preserved by user	Any order – correspondence preserved by system	Specific authoring – correspondence preserved by user

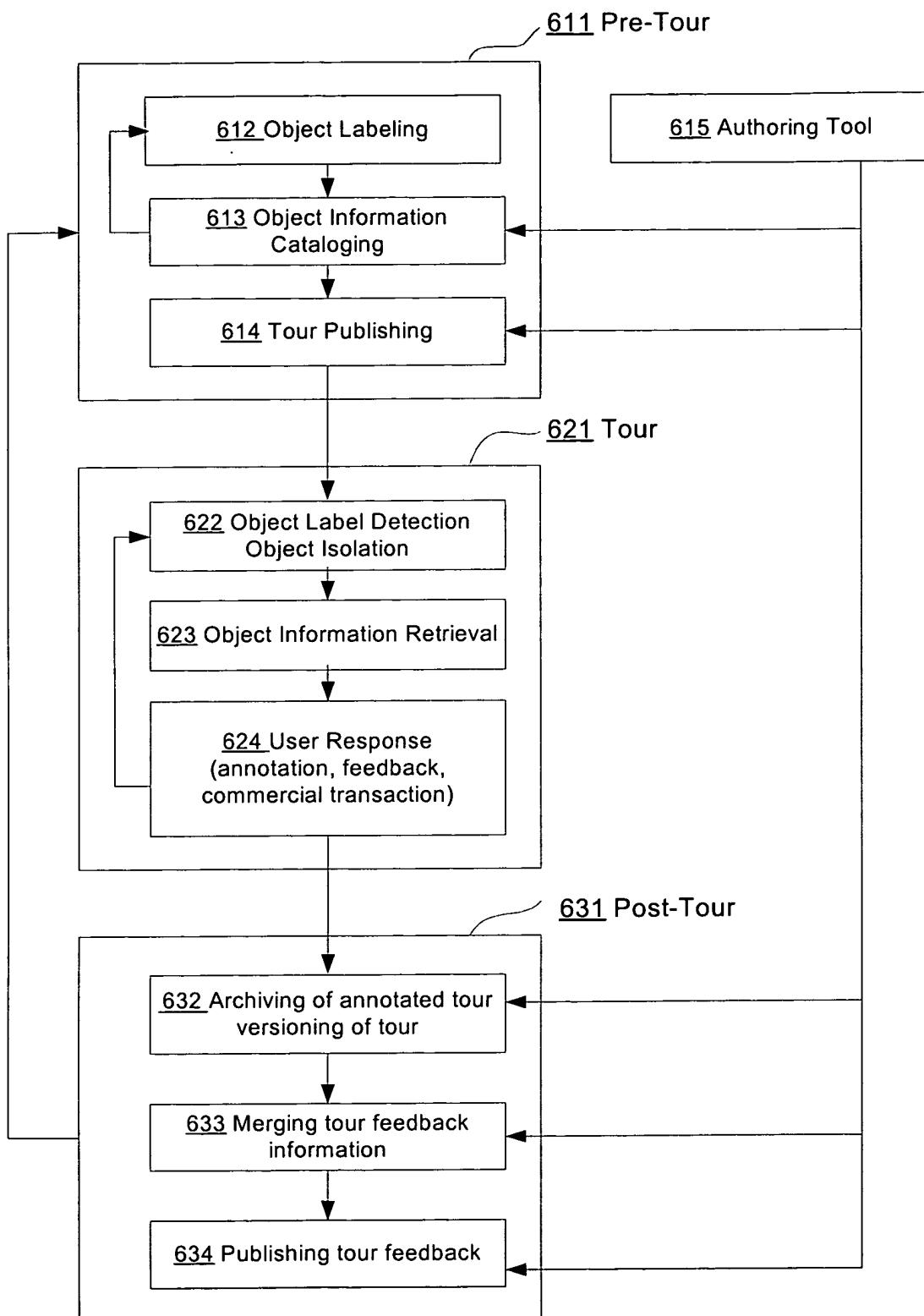
FIG. 4



**FIG. 5a**



**FIG. 5b**



**FIG. 6**

Pre-Tour Process: Tour Authoring

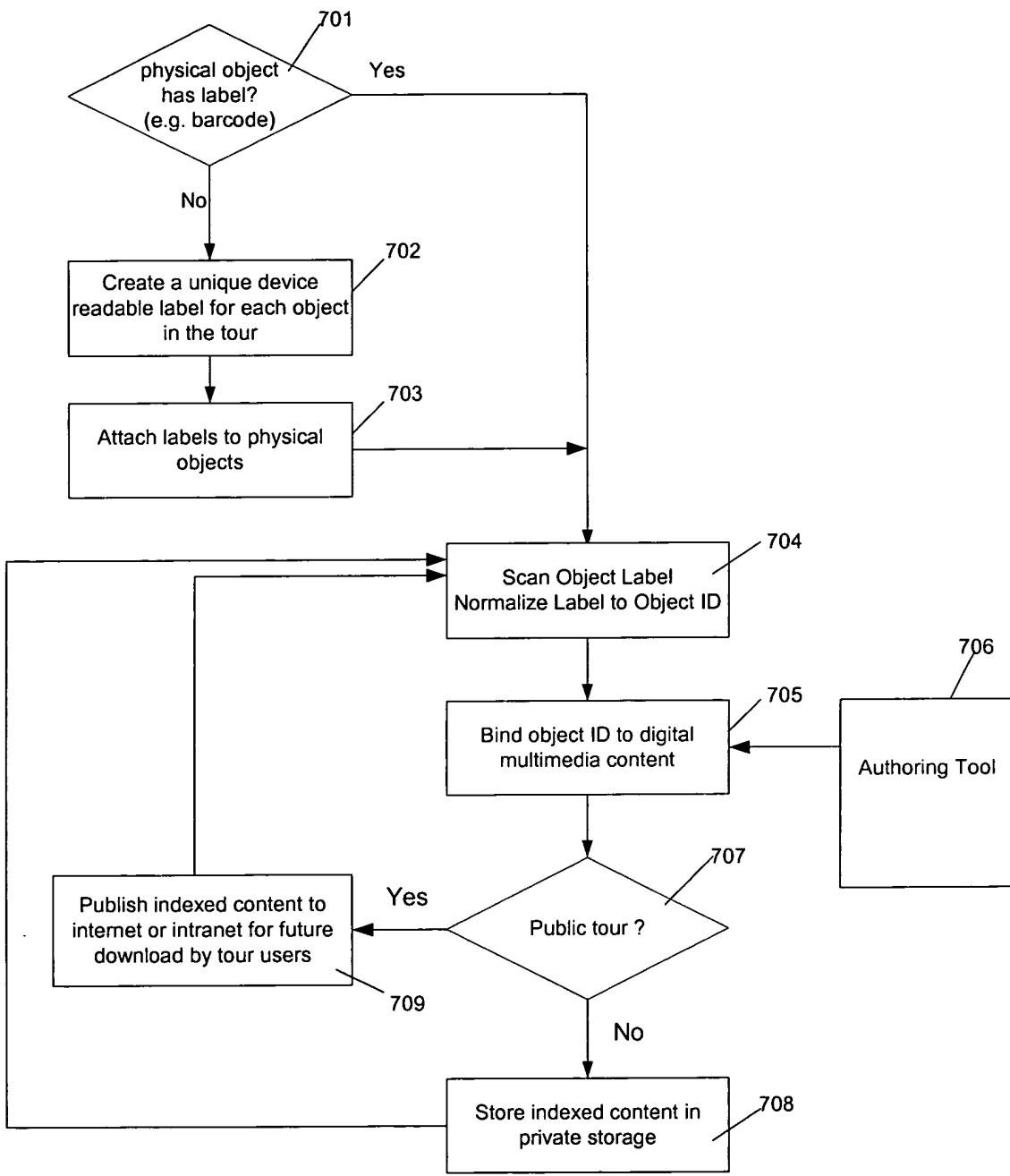
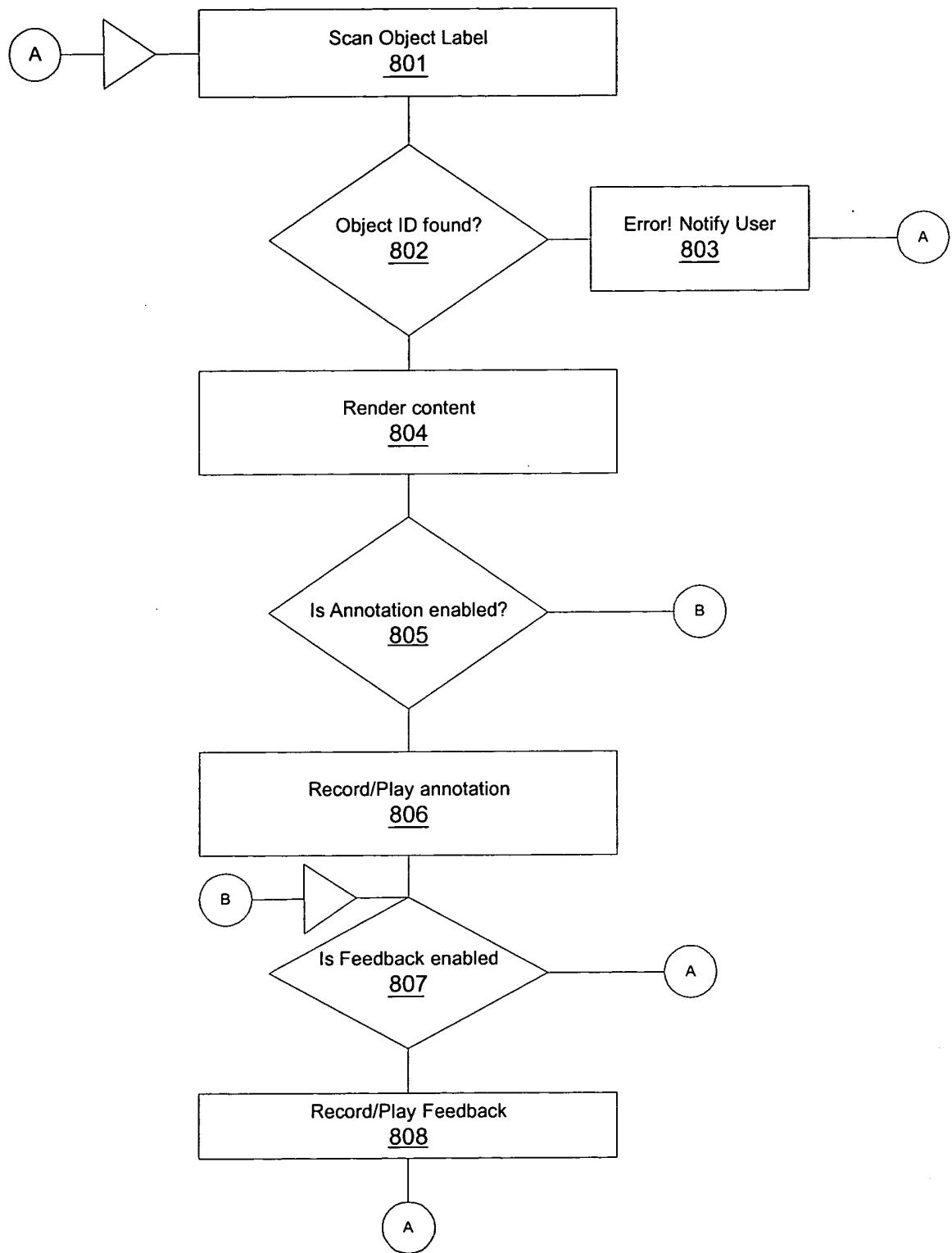
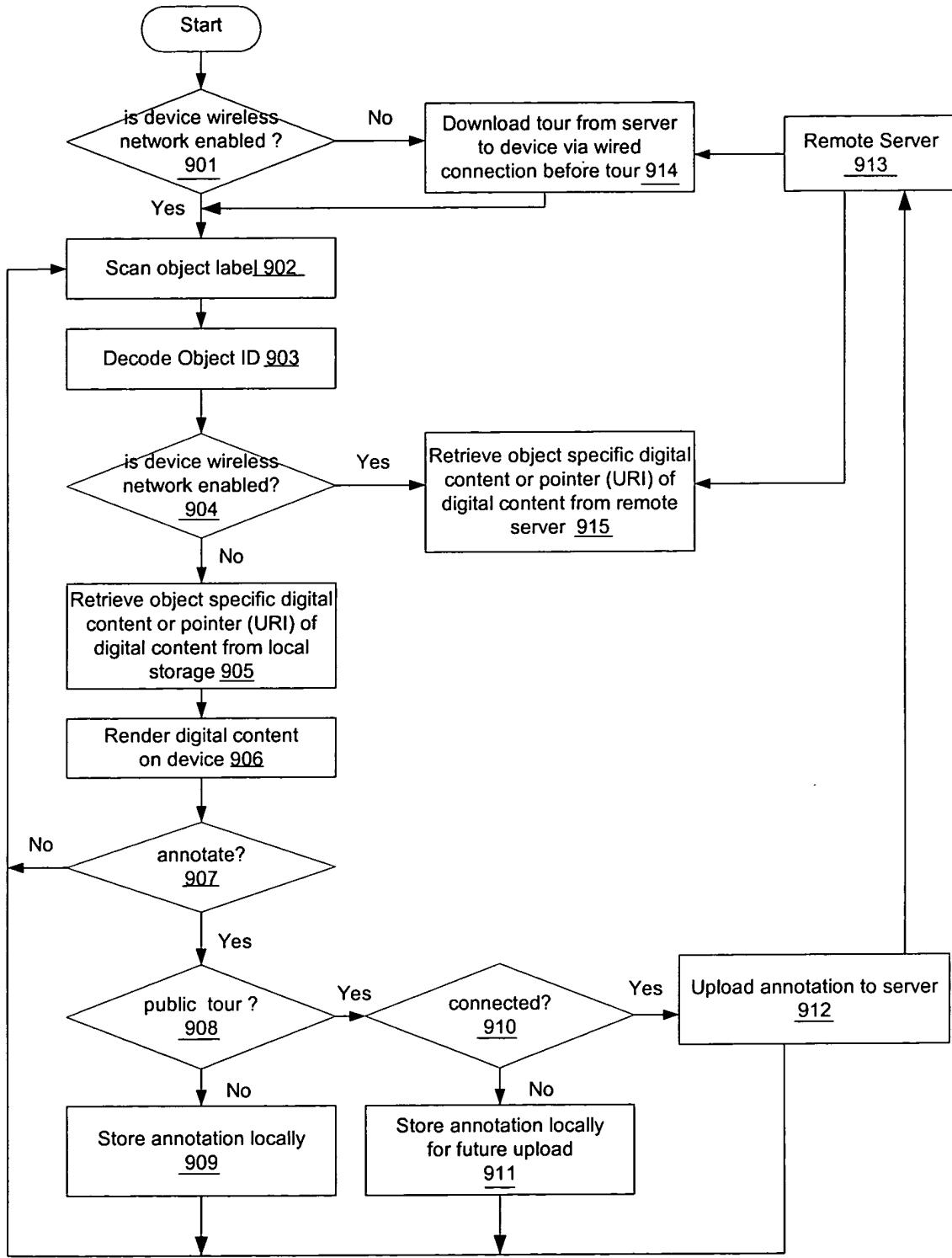


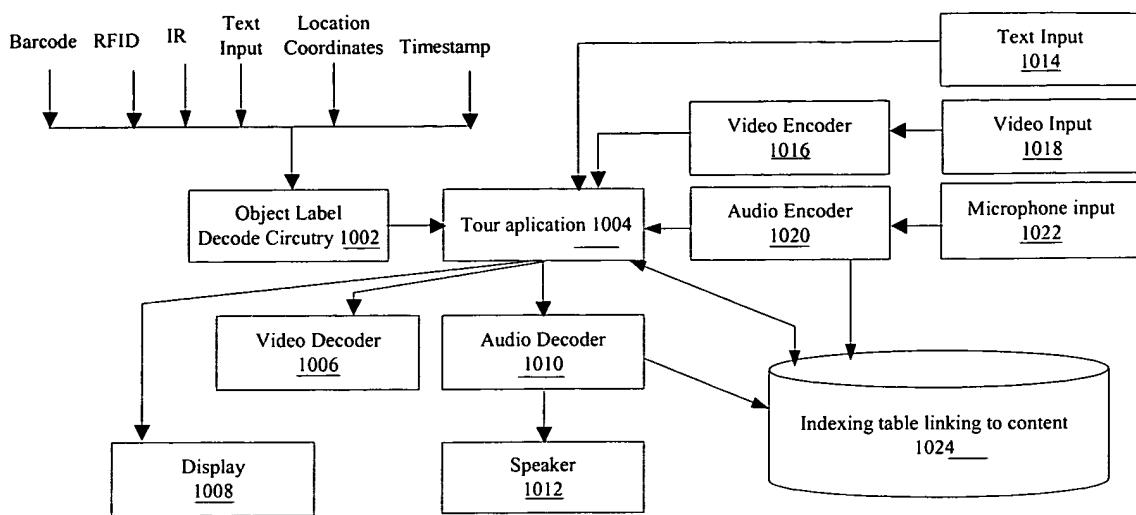
FIG. 7



**FIG. 8**

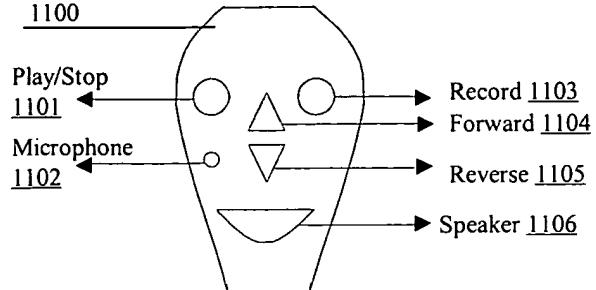


**FIG. 9**

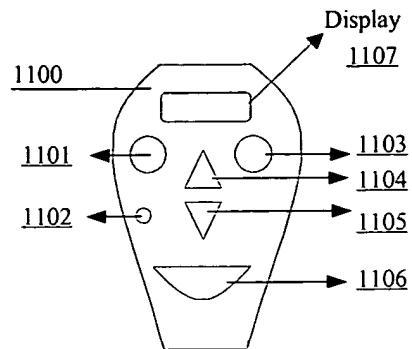


**FIG. 10**

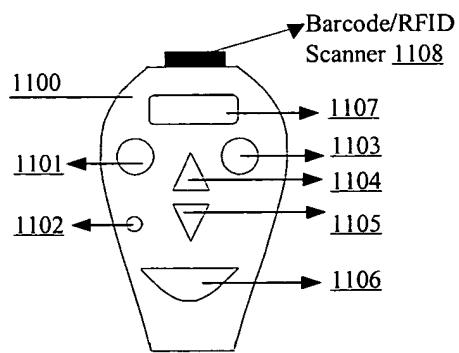
**Front View – version without display**



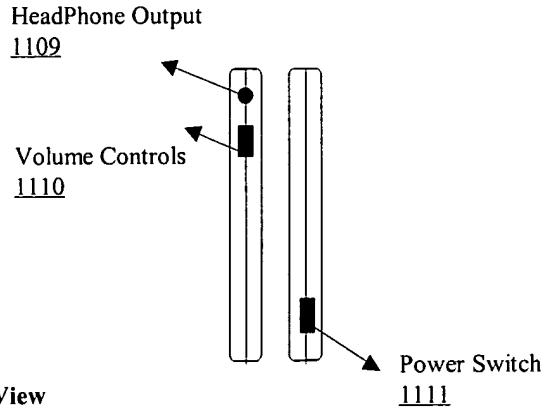
**Front View – version with display**



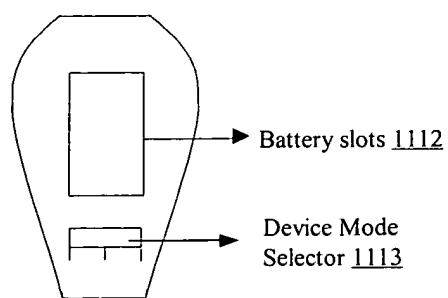
**Front View - version with scanner**



**Side Views**

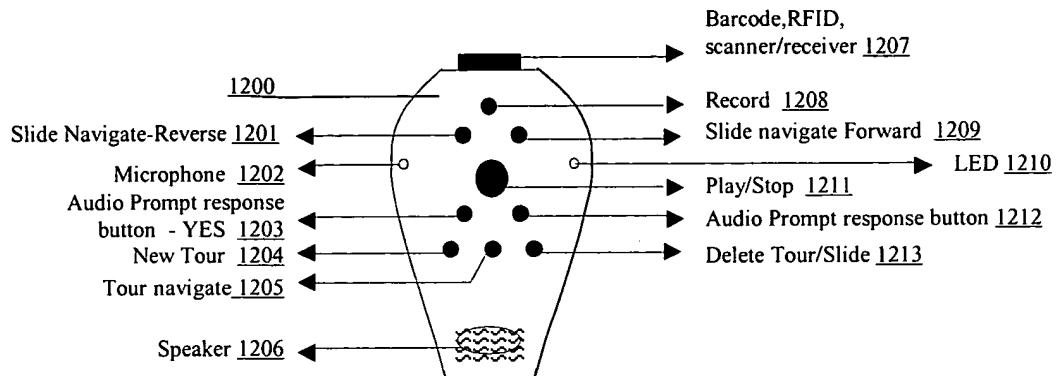


**Rear View**



**FIG. 11**

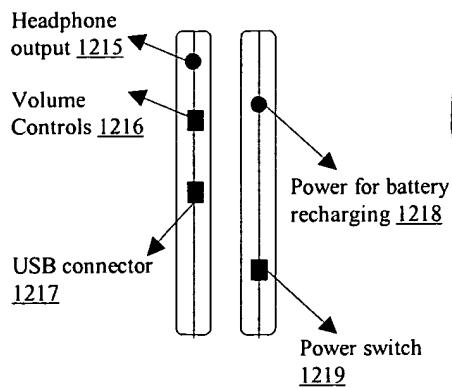
Front View



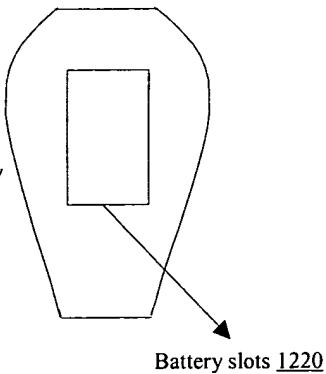
Bottom View



Side View



Rear View



**FIG. 12**